



- \* The aim of this workshop is to bring together TACO and TANGO users to present and discuss their latest developments because sharing know-how and solutions in these areas can be useful for all participants.
- **#** We (at ESRF) want feedback on how to improve TANGO (or TACO).
- **#** The emphasis will be on:
  - ► TACO,
  - Status of TANGO,
  - Why and how to move from TACO to TANGO,
  - ─ Python/Java/C++ applications,
  - △ Applications for beam line control.



- 🔀 At that time:
  - ▷ VMS, DecNet, VAXLN, PDP, DOS,
  - △ X10 released on HPUX,
  - No OO paradigm nor language.
- ₭ In it's infancy:
  - ▷ XENIX, UNIX BSD & SYS V, TCP/IP.
- **#** Profound hardware standard with poor software support:
  - ▷ VME with Motorola CISC cpus.
  - △ OS9 only RT-OS with reasonable development tools.
  - △ Waiting for TCP/IP support on VME (no VxWorks).



**Following LEP's pioneering system design:** 

- △ We decided to go with UNIX(HP), OS9(VME) and TCP/IP,
- △ RPC as basis of Client/Server (Application/DeviceServer) paradigm.
- ₭ CERN RPC was ported to OS9.
- ₭ CERN RPC replaced by SUN/RPC with NFS on OS9.
- ₭ First prototype DeviceServer on XENIX PC.
- **#** Inspired by the MOTIF widget library:
  - △ The DeviceServer framework followed,
  - OIC was our OO approach using plain C.



- **#** For application programmers:
  - △ Plain C API library (devput, devget, …).
- **#** RTDBM as resource data base.
- $\mathfrak{H}$  ... and then:
  - △ We wrote hundredths of DeviceServers and Applications,
  - △ Only 3 1/2 years later, we commissioned ESRF.

## **#** ... what a proud SUCCESS !!

₭ About another 3 years later APS was commissioned with EPICS.



## Improvements

- ₭ ndbm for lightweight TACO on beamlines.
- 🔀 Data Collector.
- # History Data Base implemented with ORACLE.
- ₭ C++ support for DeviceServers.
- **%** Security.
- ₭ Multiple Host support.
- ₭ Asynchronous call & events.
- ∺ APIs for other languages: LabView, MathLab, Python, JAVA.
- ₭ Other Platforms: Linux, Windows.
- ₭ Source Code Release.
- ₩ MySQL as resource data base (FRM-II).



## Why TANGO ?

H We felt that we should redo the thing:

- but cleaner, more easy to use, more flexible, ==> we have learned a lot from TACO ...
- $\square$  with standards for distributed objects, ==> IIOP, CORBA
- ⊠ with modern languages, ==> JAVA,C++,Python
- $\square$  with support for ==> WEB enabled applications,
- $\square$  with build in support for system => events,
- $\square$  with build in support for => automatic connection handling,
- $\square$  with better support for generic programming = > attributes,
- $\square$  with relational data base support right from the start ==> MySQL,

 $\square$  with ==> OO support on all levels.

**K** Anything else ? ... Something forgotten?

△ hopefully this workshop will tell us.