

## Signal to Noise ratio of XPCS using high efficiency area detectors

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- **1.** Introduction to XPCS
- 2. How to optimize your beamline to your detector
- **3.** How to fit your detector to your beamline
- **4.** What did we use our new detector for





## **Scattering phase-space**







## How is XPCS done ?

- XPCS requires coherent Xrays
- Detects the movement of speckles
- Without X-ray lasers we use collimated synchrotron beam









**XPCS** measures the time autocorrelation function of the scattered intensity g2:

$$g_{2}(\tau) = \frac{\left\langle I(t+\tau)I(t)\right\rangle_{t}}{\left\langle I(t)\right\rangle_{t}}$$

Which is connected to the intermediate scattering function *f* (ISF) via the Siegert relation:

$$g_2(Q,\tau) = 1 + \beta f(Q,\tau)^2$$
$$f(Q,\tau) = \langle \rho(-Q,t)\rho(Q,\tau) \rangle$$

A typical line shape is the stretched exponential

$$1.6 + 0.03 + 0.012 \text{ nm}^{-1} + 0.03 + 0.018 \text{ nm}^{-1} + 0.03 + 0.018 \text{ nm}^{-1} + 0.027 \text{ nm}^{-1}$$

 $f(\tau) = e^{-\left(\frac{\tau}{\Delta t}\right)^{lpha}}, \quad \Delta t \propto Q^{-z}$ 







#### **SNR** 'calculation'





Lumma et al RSI v71 p 3274 (2000), Falus et al. JSR submitted



## **Optimum pixel size**



Pioneering Science and Technology



## How wide the slits should be ?







## Should we have square pixels ?



Binning helps if we go far enough !







## **Optimal XPCS beamline:**

- Slits are much bigger than the transverse coherence length
- The detector has small pixels, and the pixel shape matches the source shape
- The detector is far enough from the sample to match the angular pixel and source sizes at least in the horizontal direction
- Possibly use focusing to achieve reasonable detector source distances.





#### **Good XPCS detector**

 $R_{SN} = AI\sqrt{T\tau} \quad \eta\sqrt{\tau} fn$ 

Ideal point detector SNR



# Small pixels Low noise to enable photon counting Maximizes DQE2







#### **Practical example**

#### We need 16ms time resolution:

SMD Camera •14ux14u pixel size •15.2ms exposures •1024x1024 pixels •Continuously •49% efficiency •Noise 0.08 Photon RMS •12 bit resolution **Princeton Instruments camera:** 

- •22ux22u pixel size
- •16ms exposures

#### •64x1242 pixels

•240ms exposure then 3600ms dead time

- 68% efficiency (6.4 keV)
- •Noise: 0.003 Photon RMS
- 16 bit 'resolution'





## New detector reduced measurement time 100x



#### Tomography: DiMichiel et al. Rev. Sci. Instrum. 76 043702 (2005)



Falus et al. Rev. Sci. Instrum. 75 4383-4400 (2004)





## How to modify a visible light camera



- Choose a 'frame transfer' camera
- •'Scalp' the CCD
- Shield the transfer region from X-rays
- Make sure you can save the data real time

Robert Flughum: All I really need to know I learned in kindergarten (1988)









#### Why Study block copolymer vesicles with XPCS ?



Falus et al. PRL 94 016105 (2005) Falus et al. PRL 93 145701 (2004) oNo hard to measure material parameters, easy comparison with theory oMatching time- and lengthscale oNo multiple scattering









*Diffusion* :  $\alpha = 1$ , z = 2, *Membranes* 





Zilman&Granek predicts data collapse versus the undulation rate:

$$k_B T q^3 / \eta$$

For soft lamellae

$$\kappa \approx k_B T$$

$$\Gamma = \frac{1}{\Delta t} \approx 0.025 k_B T q^3 / \eta$$

Remarkable agreement with A. G. Zilman and R. Granek, Chem. Phys. 284, 195(2002).





20

10.0

Relaxation Rate [s<sup>-1</sup>

140°C

-∆ 160°C

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of Energ



- **O XPCS** is a signal to noise limited technique
- **O** XPCS is needs dedicated beamline designs and new detectors
- O We can build great XPCS detectors by modifying visible light cameras. We can measure 100 times faster !
- O XPCS is proven to be useful even for weakly scattering systems like polymer vesicles



